



Gold Bar Police Department

Monthly Report to the Community for August 2026

The Month in Numbers: 8/1 to 8/31/26

- 238 Incidents in the City of Gold Bar of which 98 were deputy initiated.
- 549 Incidents in the Gold Bar Region of which 223 were deputy initiated.
- **787 Incidents for the month of August**
- **25 Incidents per day on average**

These incidents are being handled by a total staff of four Deputies and a Chief in an area of over 410 sq miles.

Incidents in City of Gold Bar for the Month ranked by percentage:

- 32 Suspicious Circumstances 13 %
- 19 Traffic Stops 7 %
- 14 Security Checks 5 %
- 13 DV incidents 5 %
- 12 911 hangups 5 %

Incidents in the Region of Gold Bar for the Month ranked by percentage:

- 67 Security Checks 12 %
- 54 Suspicious Circumstances 9 %
- 42 Traffic Stops 7 %
- 36 Follow Ups 6 %
- 28 DV incidents 5 %

Total Burglary/Theft/Prowls in the Month:

- 0 Burglaries in the City & 1 in Region
- 3 Thefts in the City & 3 in Region
- 1 Prowl in the City & 1 in Region

Total Assault Incidents

- 0 Assaults in the City of Gold Bar
- 5 Assaults in the Gold Bar Region

Total Traffic Enforcement

- 19 Traffic City
- 42 Traffic Region
- Total 61**

BHC, Suicide, Death Welfare

- 5 Behavioral Health
- 2 Suicide Calls
- 18 Welfare Checks
- 3 Death Investigations

Highlights of the Gold Bar Police Department from this Month:

In August, the Gold Bar Police Department continued to address quality of life issues throughout the Gold Bar Region.

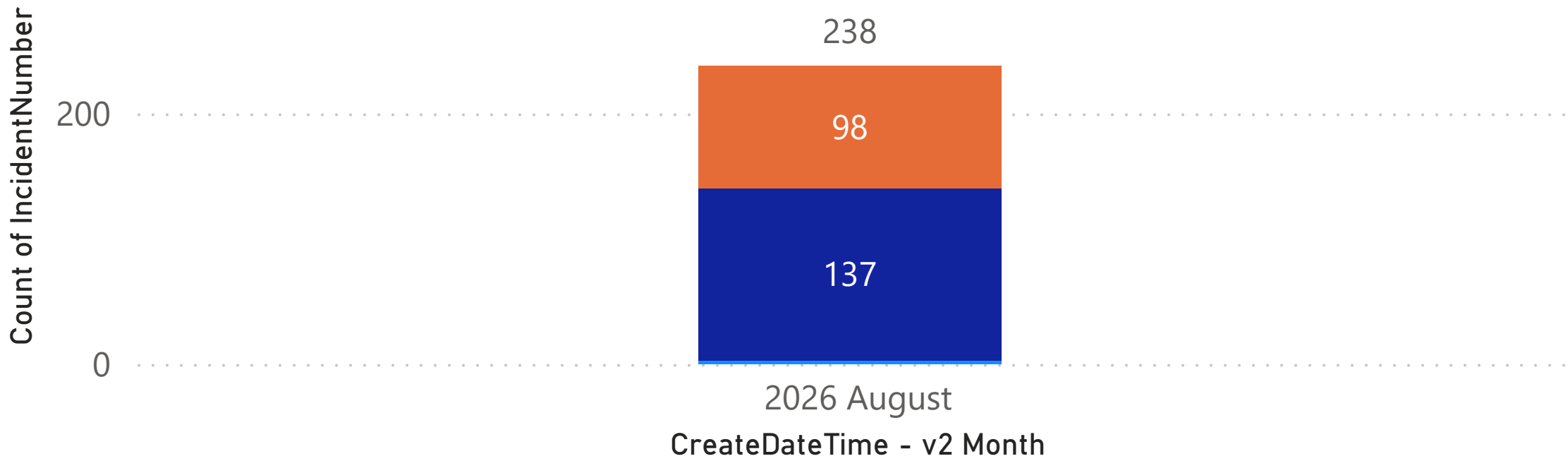
For example, Gold Bar deputies removed abandoned vehicles from public right of ways, cited an individual for reckless burning, assisted on animal control issues, recovered a stolen bicycle, and referred a case for poaching to the Washington Department of Fish & Wildlife Police Department.

Additionally, Gold Bar deputies assisted on multiple Search & Rescue calls throughout the area and responded to several injury collisions this month.

IN THE GBR BEAT

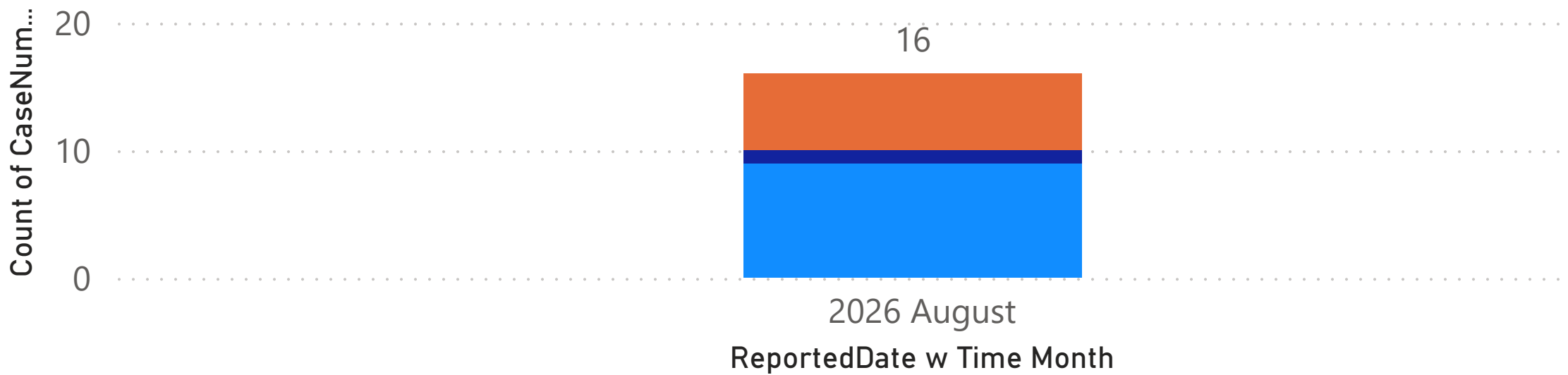
Total Incidents

Call Origination (Blank) 911 call Officer-Initiated

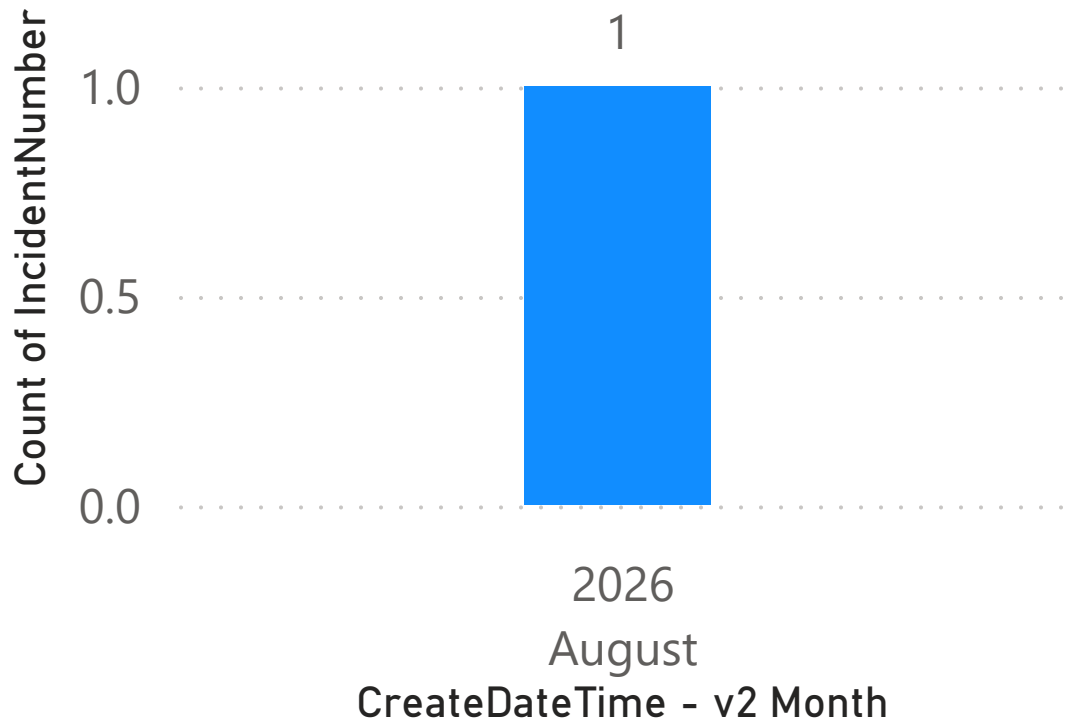


Count of CaseNumber by Year, Month and CrimeClass

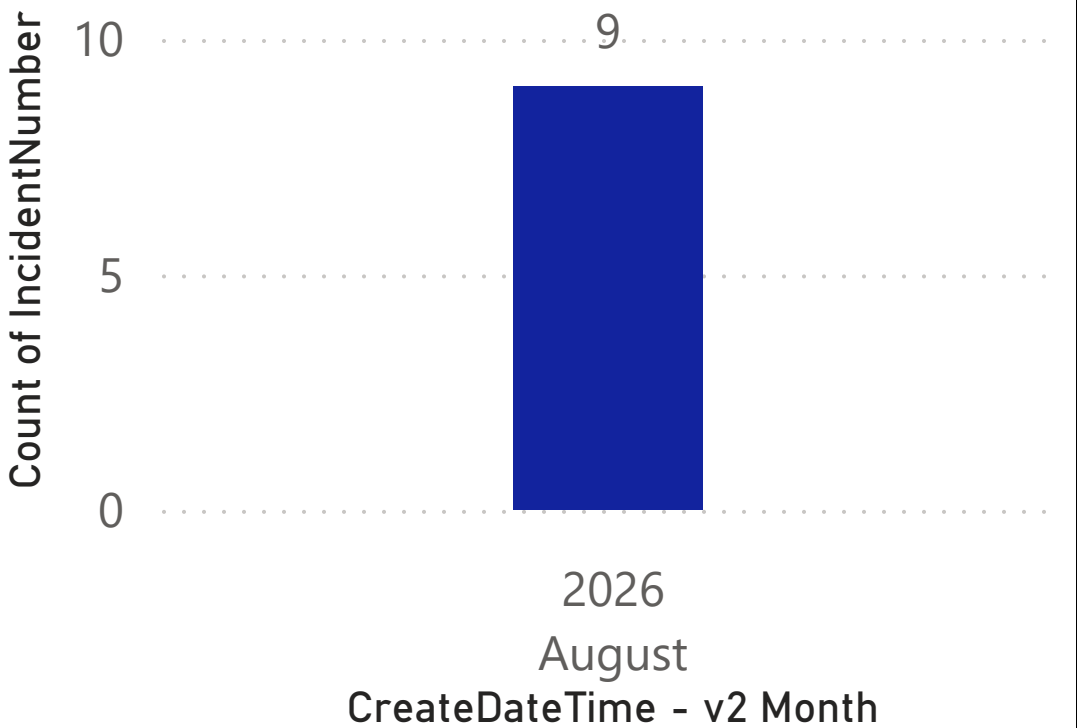
CrimeClass (Blank) Administrative Gross Misdemeanor



Incident... Alarm



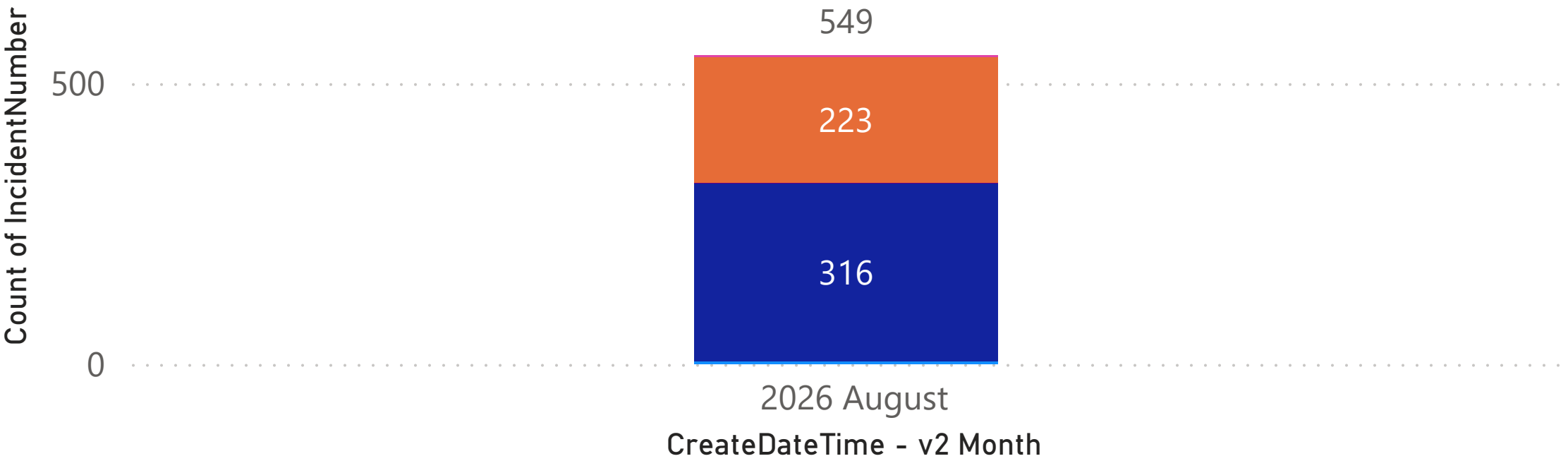
Incident... Animal



ANSWERED BY GBR ORI

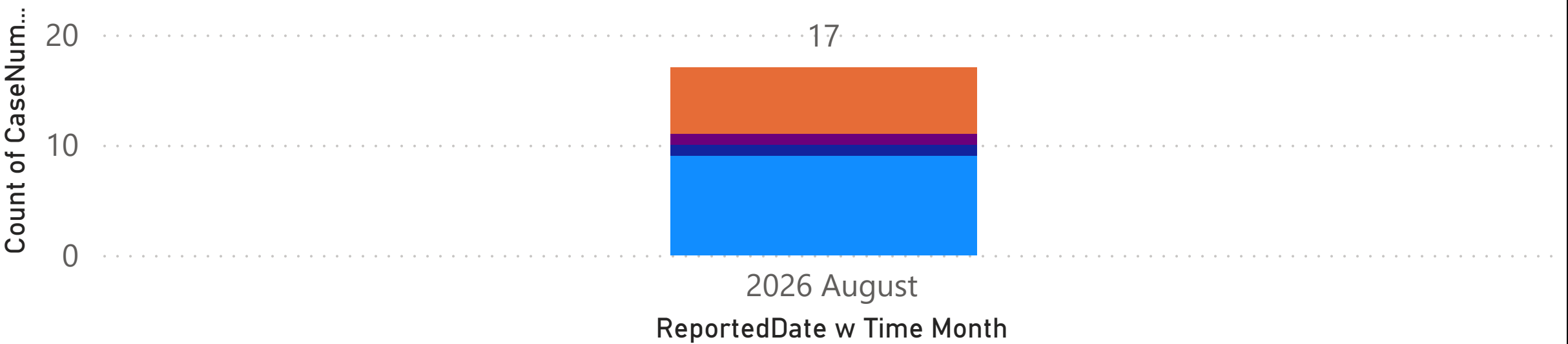
Total Incidents

Call Origination (Blank) 911 call ASAP Officer-Initiated Other

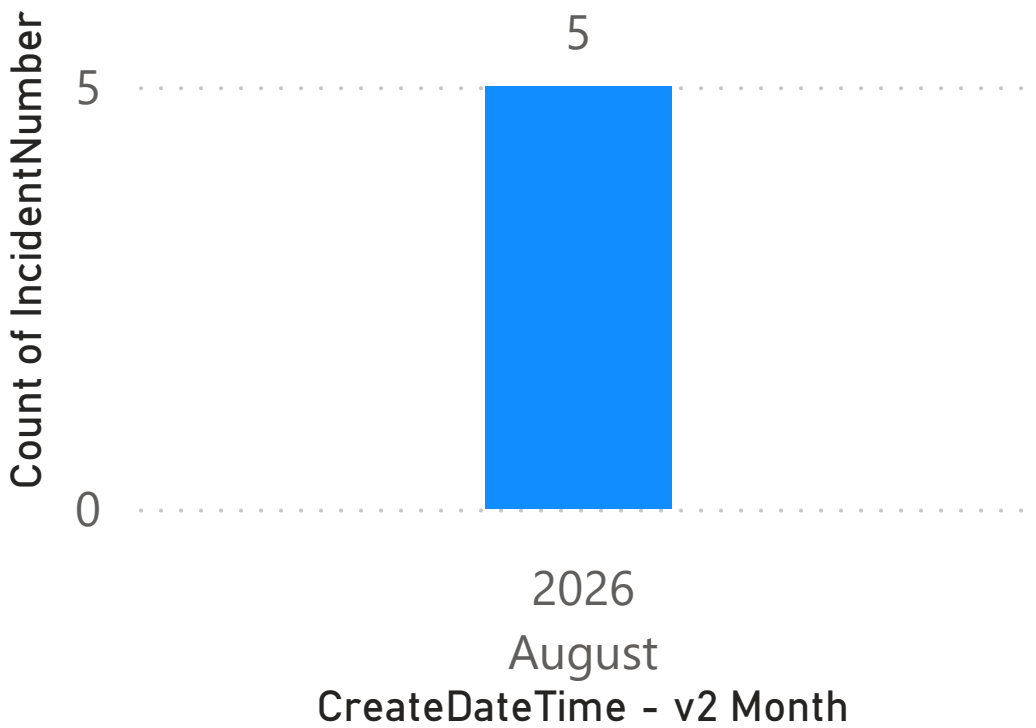


Count of CaseNumber by Year, Month and CrimeClass

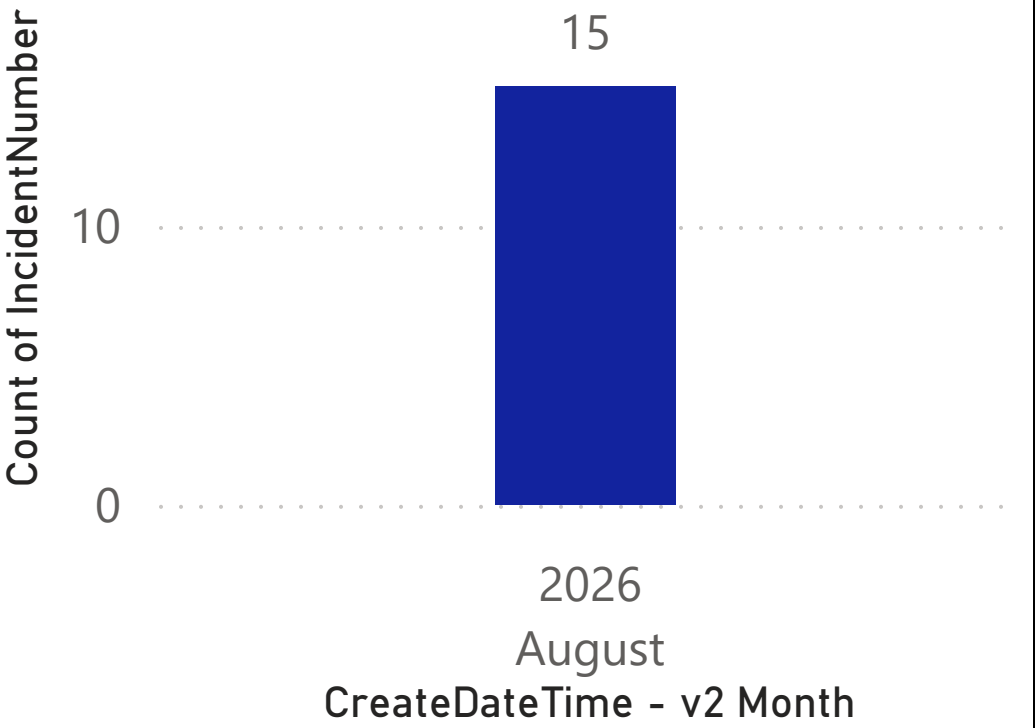
CrimeClass (Blank) Administrative Felony C Gross Misdemeanor



Inciden... Alarm



Inciden... Animal



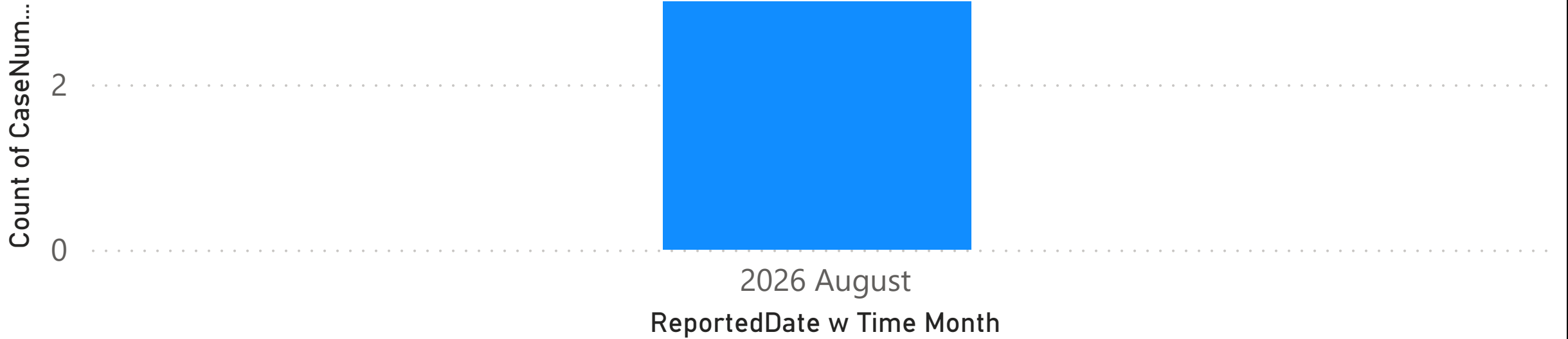
IN THE GBR BEAT

Burglary no DV

ReportedDate w Time Month

Theft Cases

SNOSTAT Group ● Theft 3



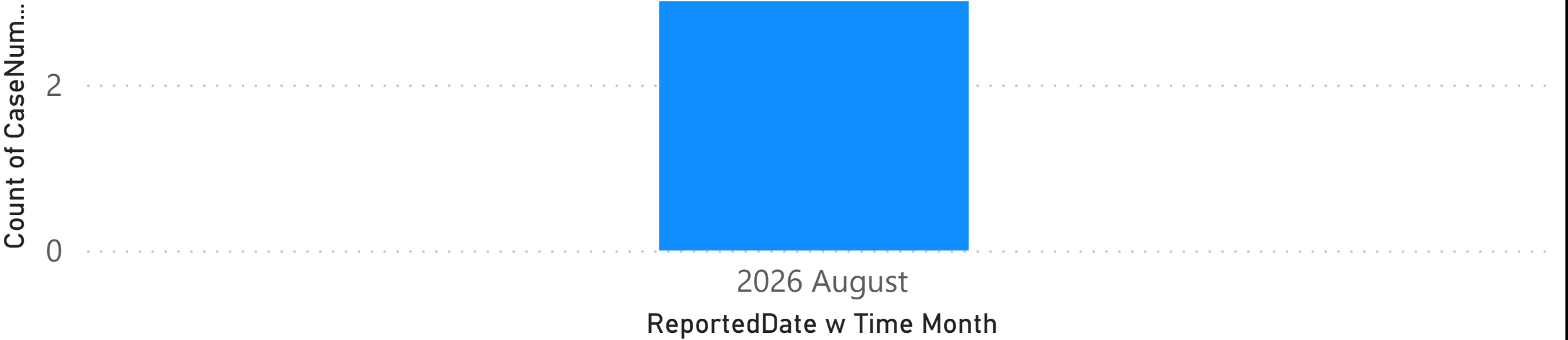
ANSWERED BY GBR ORI

Burglary Cases no DV

ReportedDate w Time Month

Theft Cases

SNOSTAT Group ● Theft 3

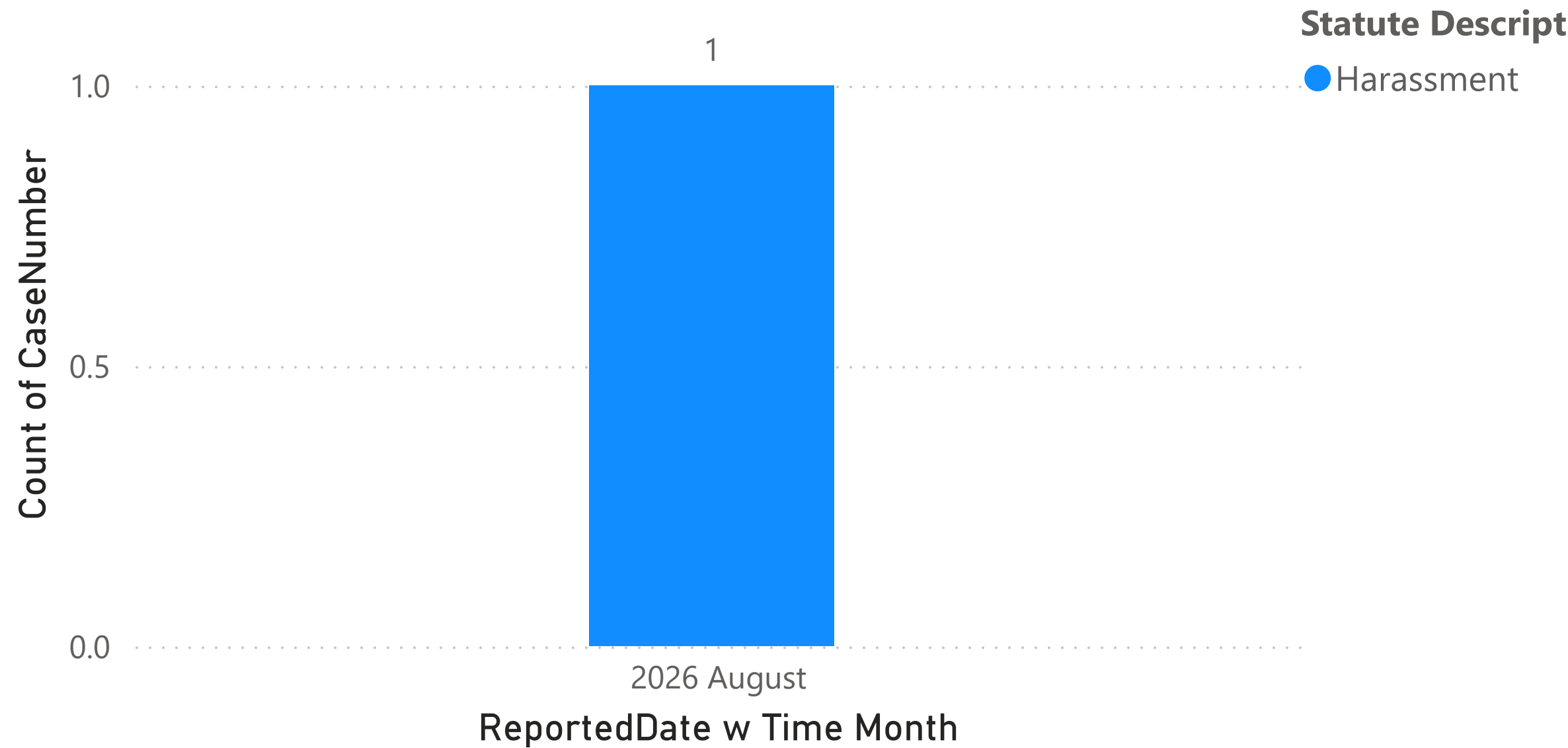


IN THE GBR BEAT

Assault no DV Cases

ReportedDate w Time Month

Harassment Cases

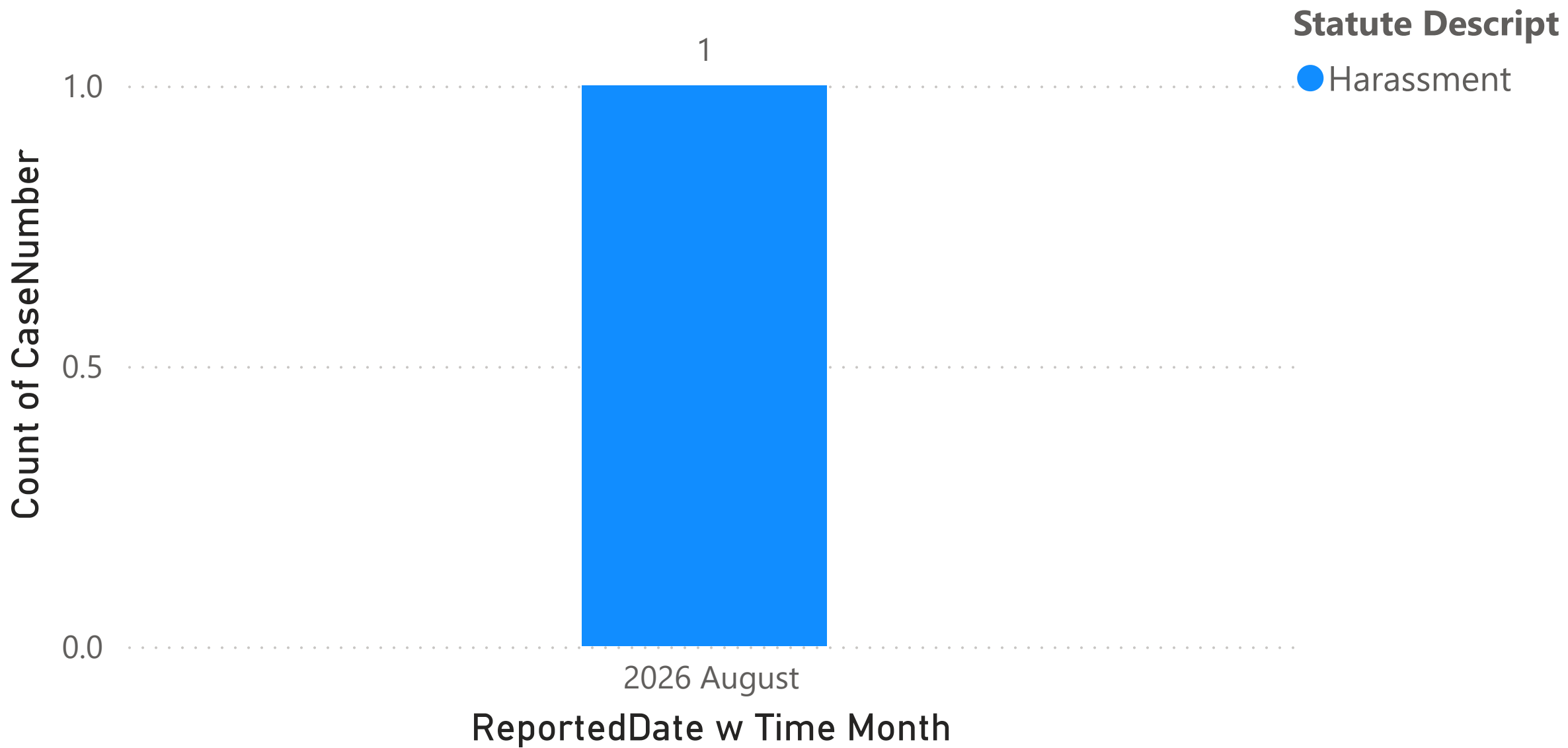


ANSWERED BY GBR ORI

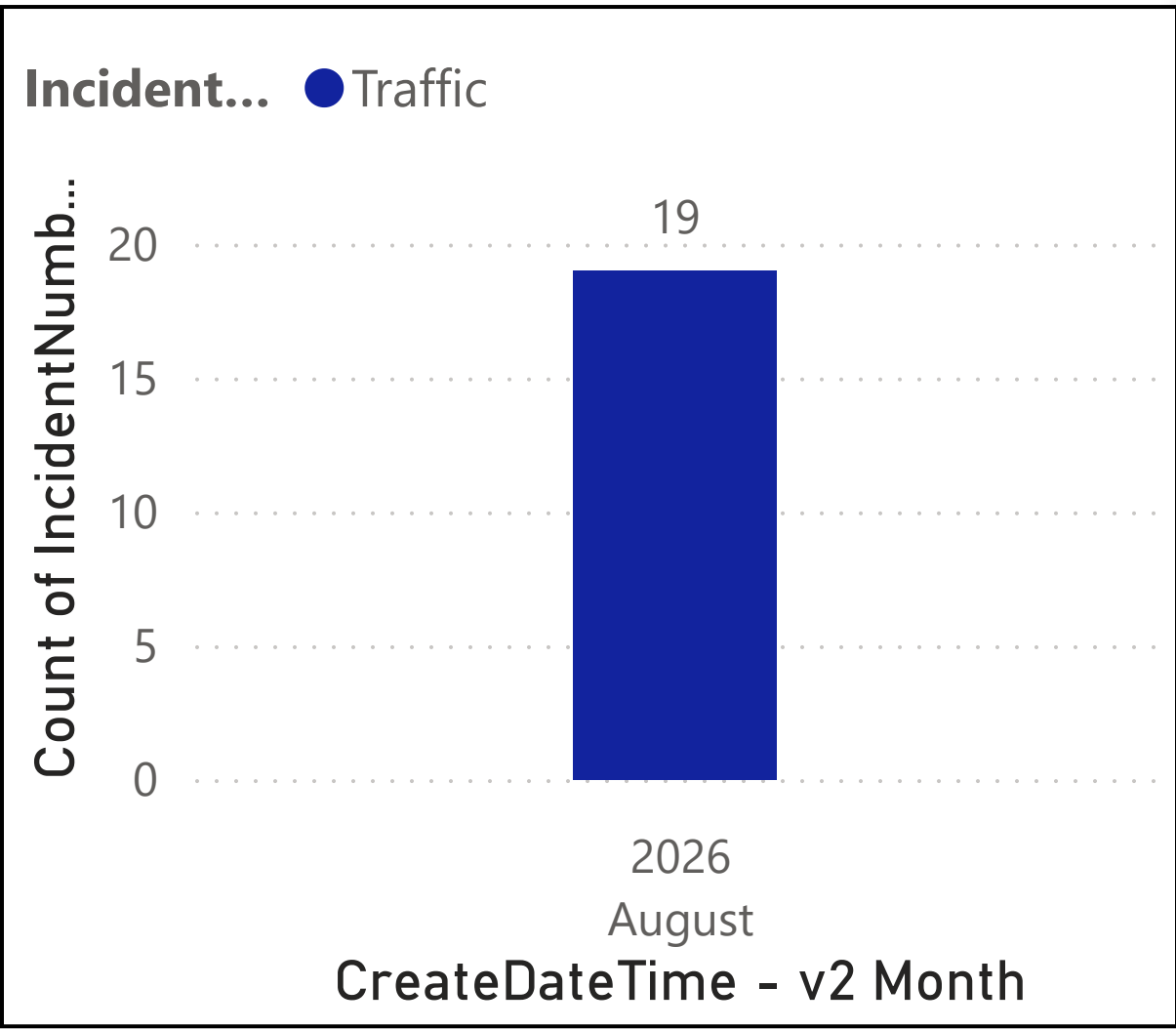
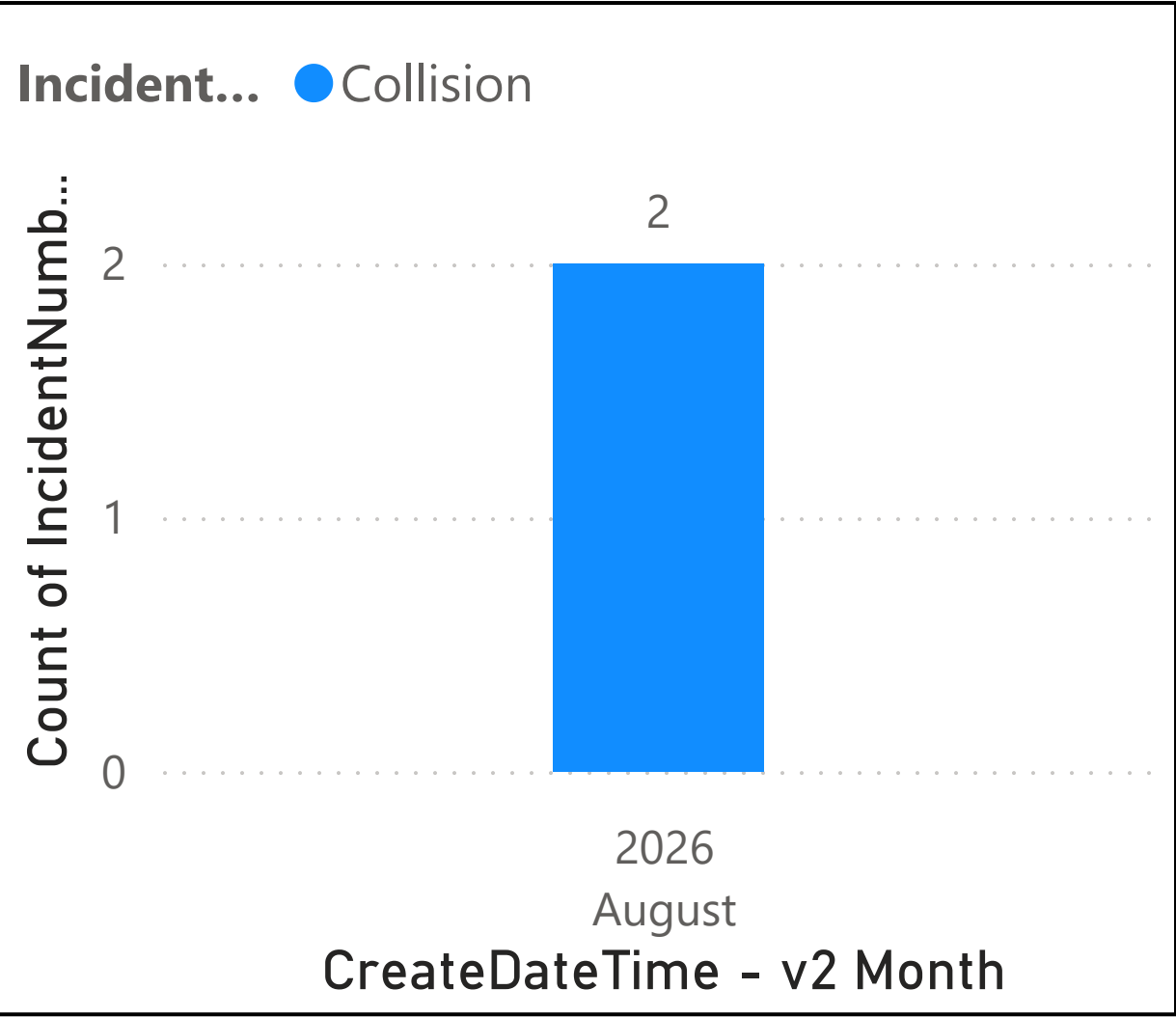
Assault no DV Cases

ReportedDate w Time Month

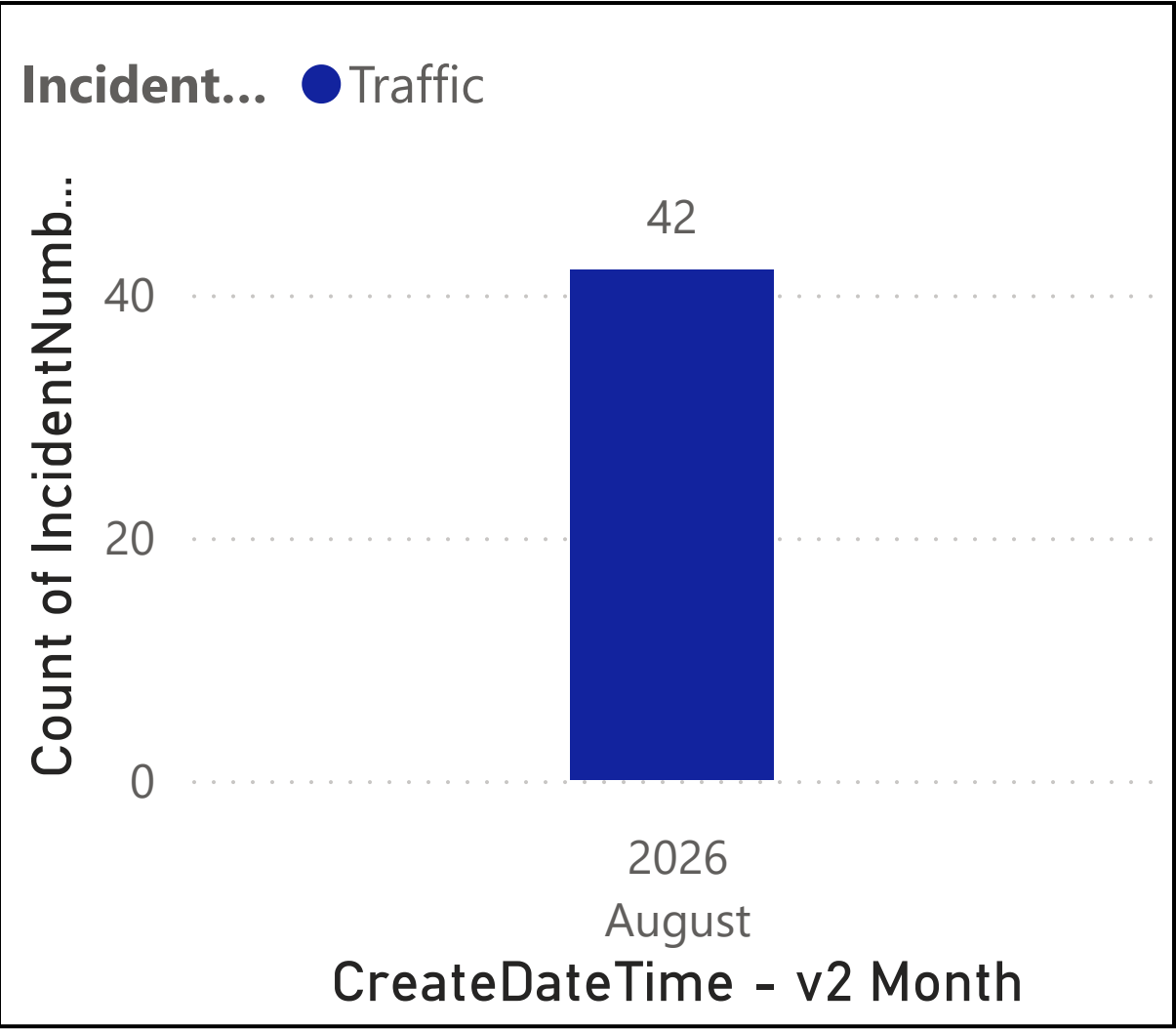
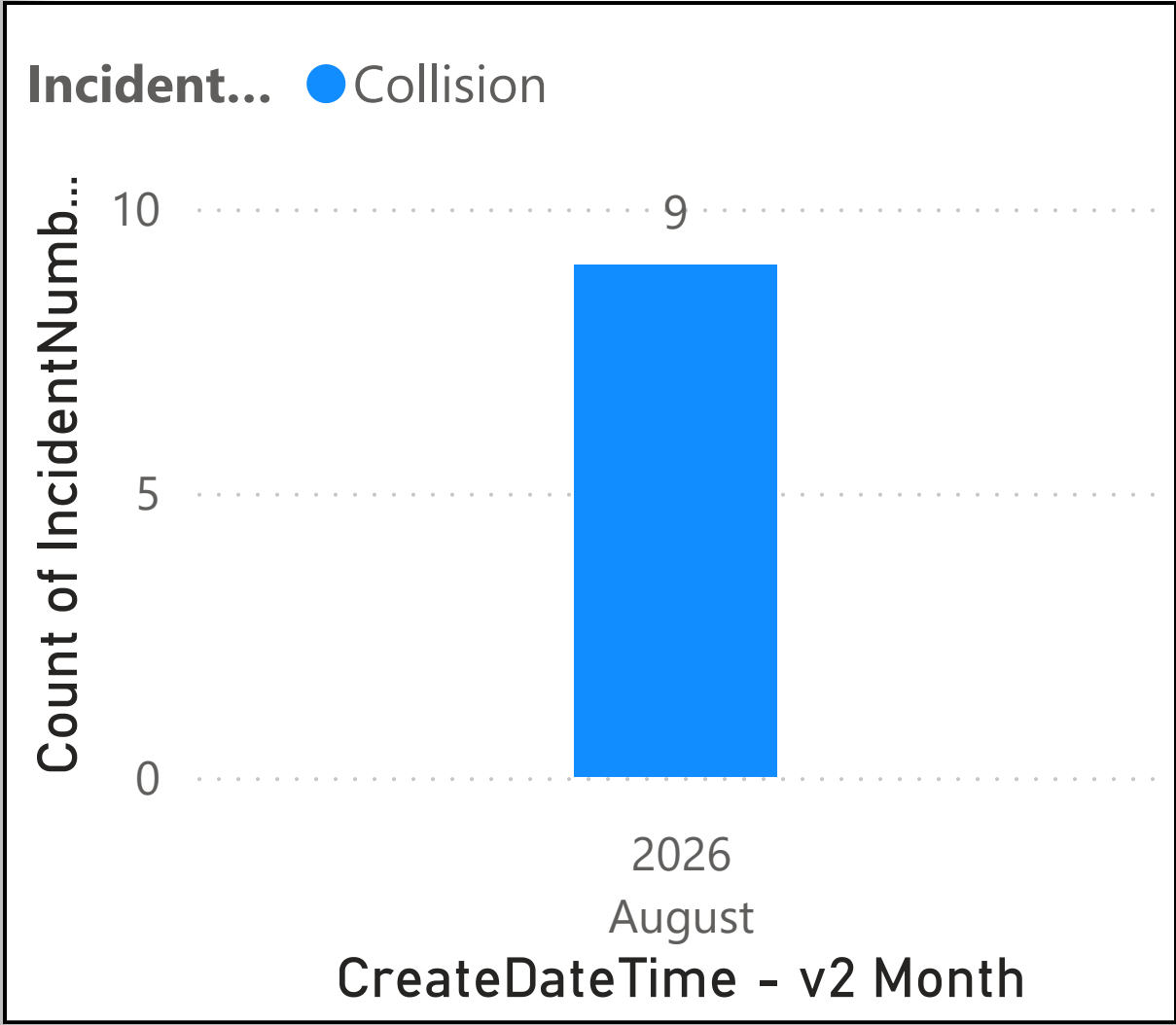
Harassment Cases



IN THE GBR BEAT



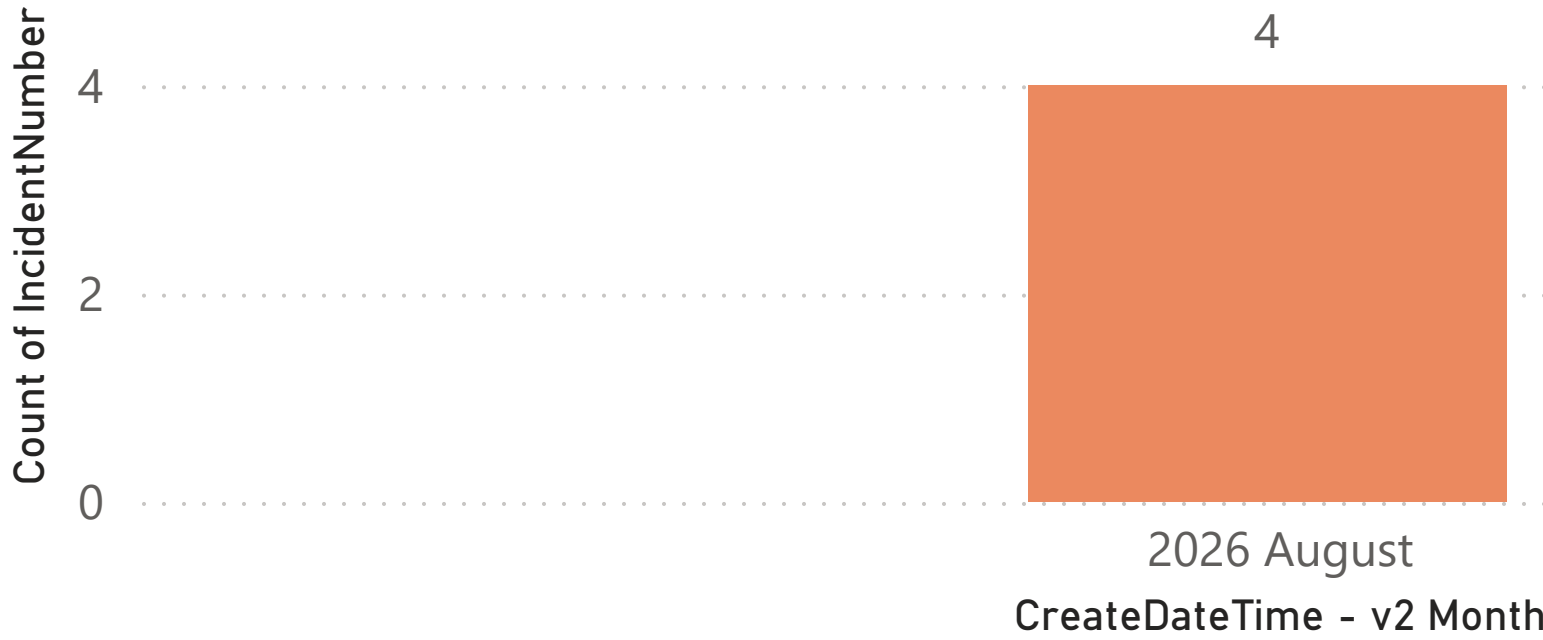
ANSWERED BY GBR ORI



IN THE GBR BEAT

CreateDateTime - v2 Month

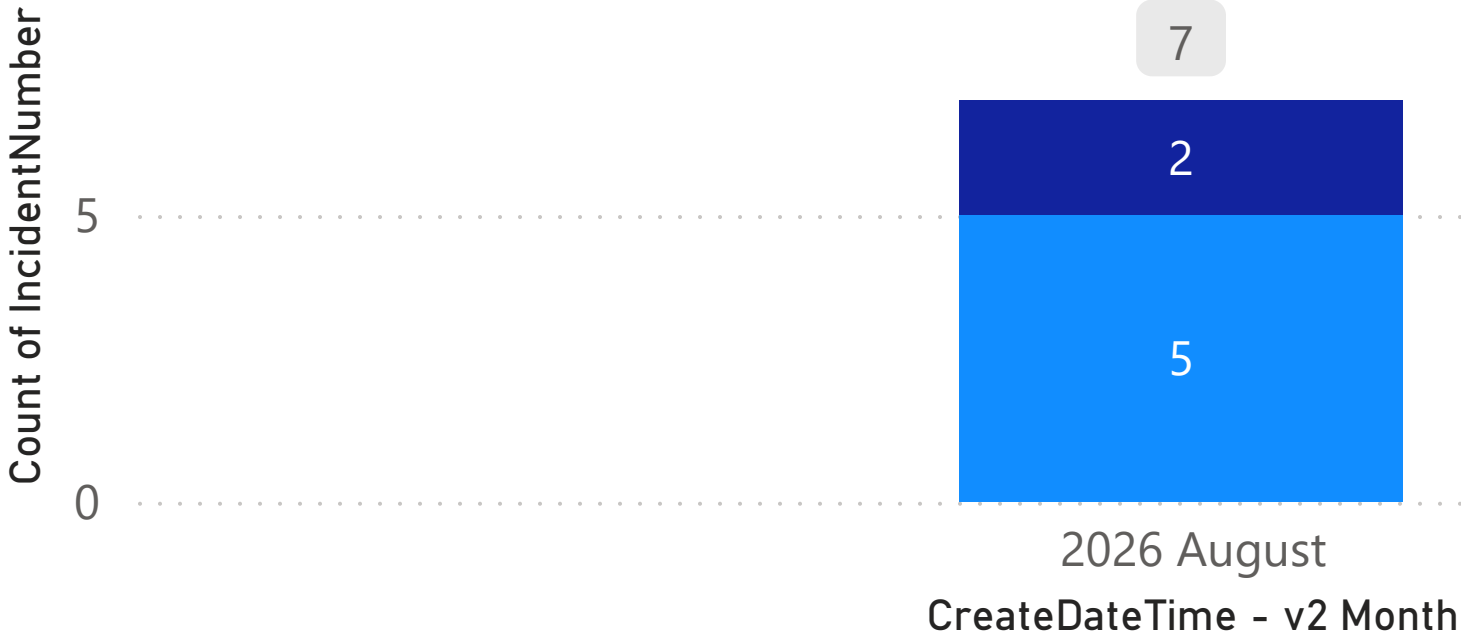
IncidentType ● Welfare Check



CreateDateTime - v2 Month

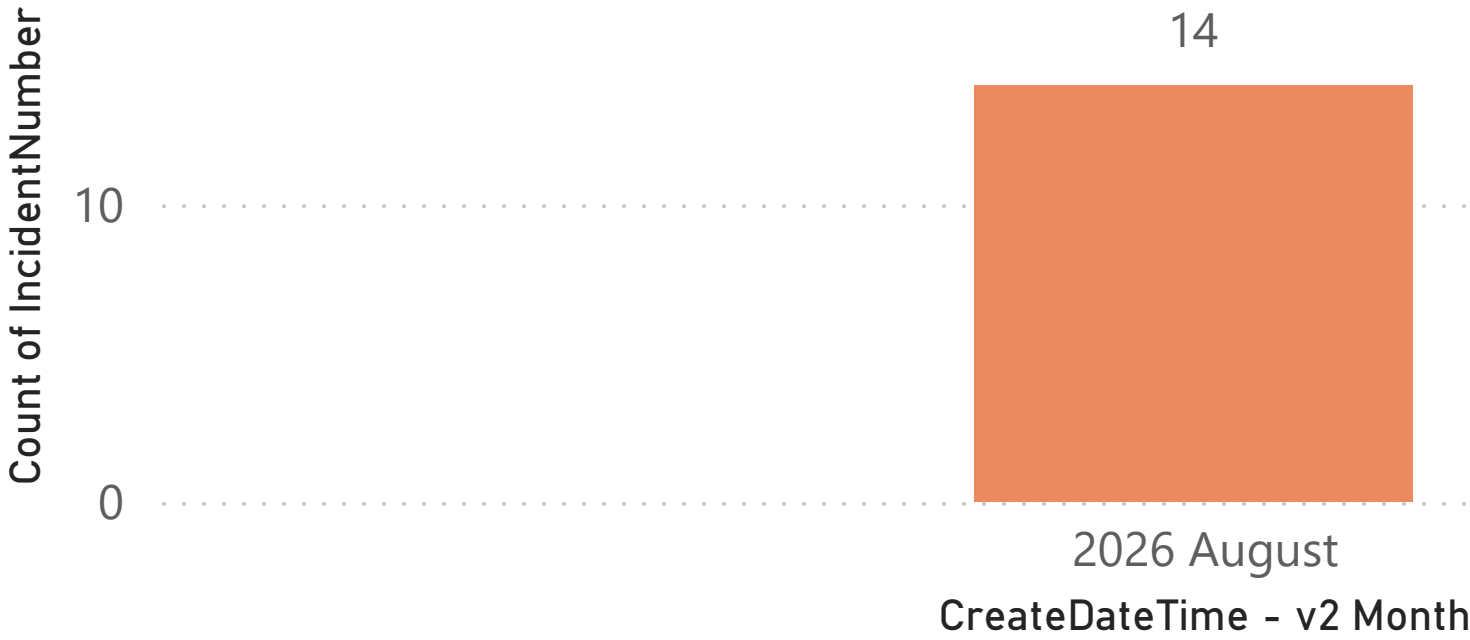
ANSWERED BY GBR ORI

IncidentType ● BHC ● Suicide



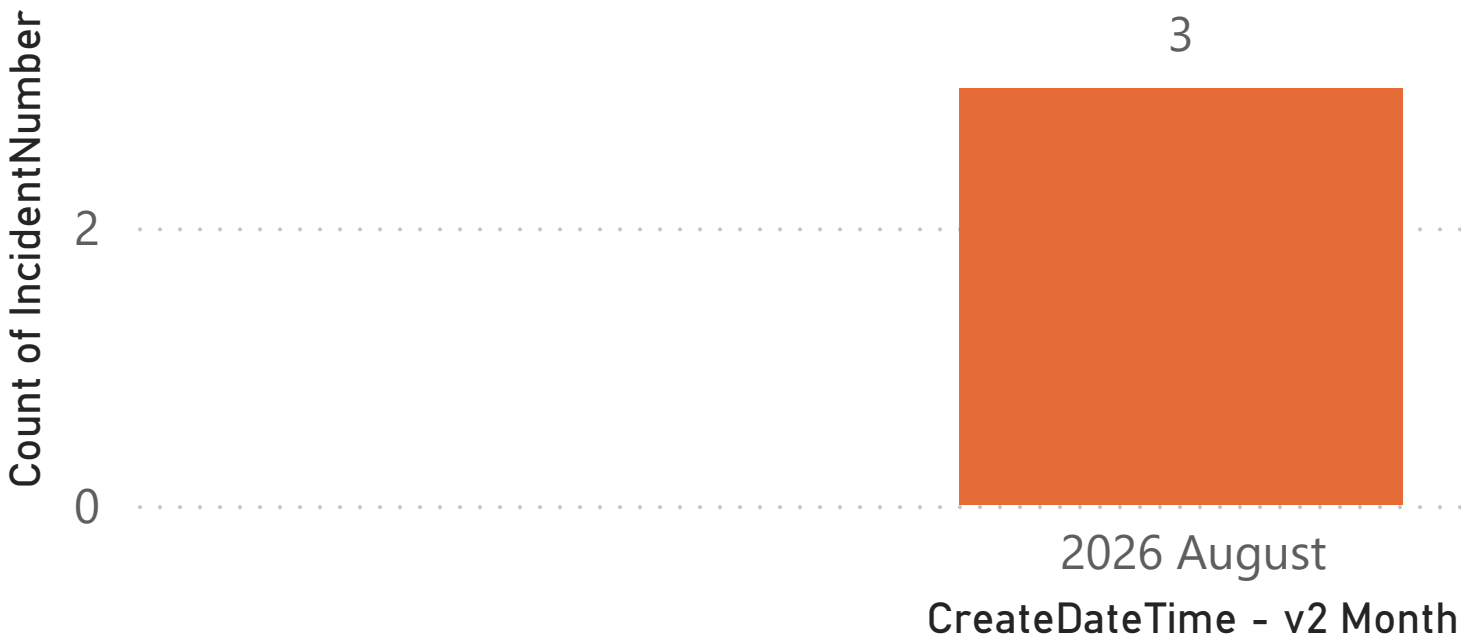
CreateDateTime - v2 Month

IncidentType ● Welfare Check



CreateDateTime - v2 Month

IncidentType ● Death

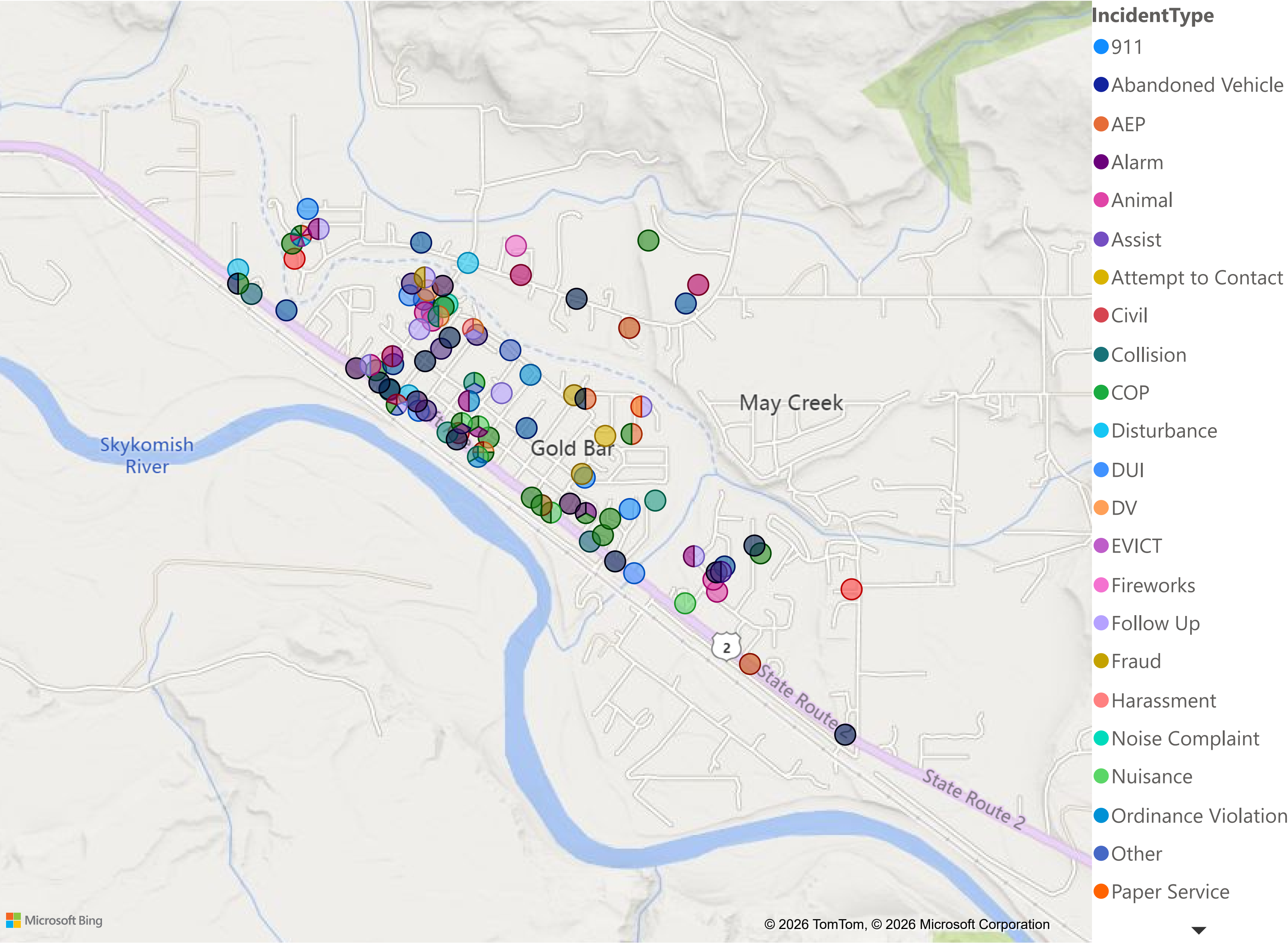


CreateDateTime - v2 Month

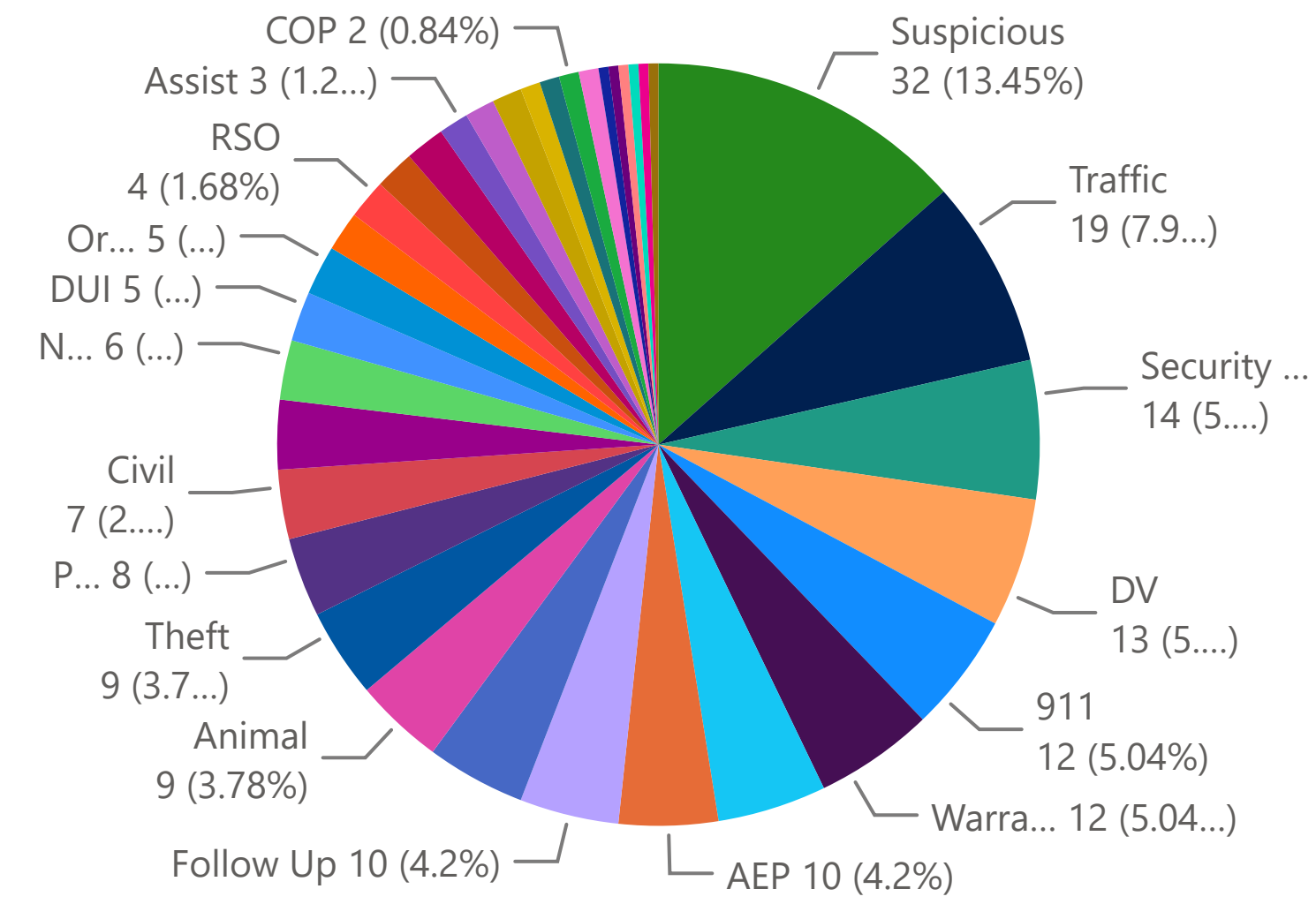
Incidents where the Beat is GBR, Regardless of ORI

NOTE: If an Incident Type is not listed, it is indicated that the incident type did not occur during a particular date range.

Gold Bar Incident Types - Past 12 Full Calendar Months



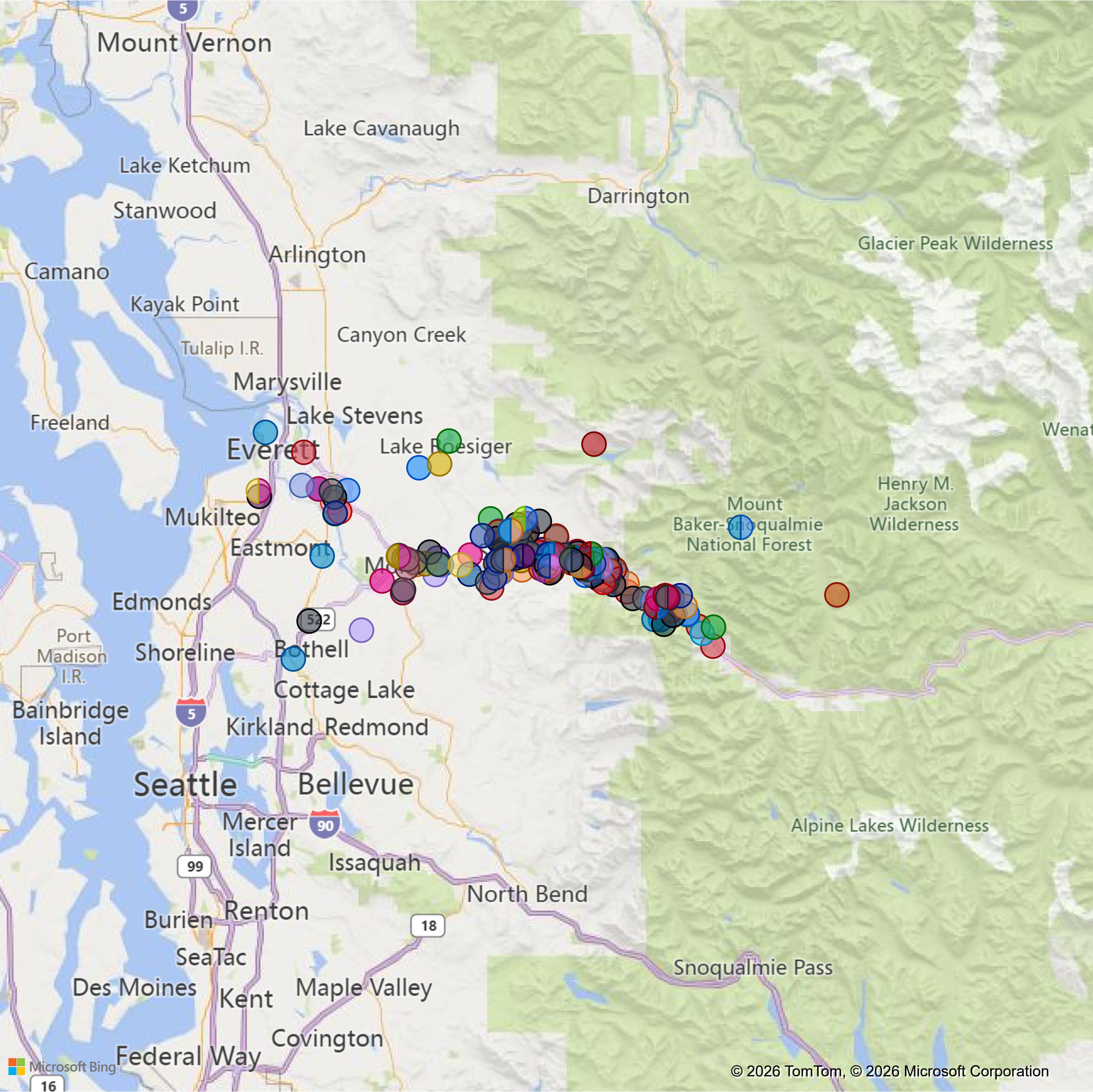
Count of IncidentNumber by IncidentType



Incidents where the ORI Belongs to GBR PD Regardless of Location

Gold Bar ORI, Previous 12 full calendar months

NOTE: If an Incident Type is not listed, it is indicated that the incident type did not occur during a particular date range.



Count of IncidentNumber by IncidentType

