CITY OF GOLD BAR, WASHINGTON RESOLUTION 23-03

A RESOLUTION OF THE CITY OF GOLD BAR, WASHINGTON ADOPTING A HOUSING ACTION PLAN

WHEREAS, the City Council of Gold Bar has previously adopted a Comprehensive Plan pursuant to the Growth Management Act, Revised Code of Washington (RCW) 36.70(A), which includes a Housing Element, and is required to be updated; and

WHEREAS, the Washington State Department of Commerce provided grants to cities planning under the Growth Management Act for the development of a Housing Action Plan; and

WHEREAS, pursuant to RCW 36.70(A).600, the goal of the Housing Action Plan is to encourage construction of additional affordable housing in a greater variety of housing types, and at prices that are accessible to a greater variety of incomes; and

WHEREAS, the City conducted community outreach to discuss the Housing Action Plan and to solicit public comment; and

WHEREAS, the Council for the City of Gold Bar reviewed the Housing Action Plan and determined that the Housing Action Plan will adequately serve to inform the future update of the Housing Element of the City's Comprehensive Plan and will fulfill the Department of Commerce grant terms; and

WHEREAS, the terms of the Housing Action Plan requires adoption by the City of Gold Bar Council;

NOW, THEREFORE, BE IT RESOLVED BY THE COUNCIL OF THE CITY OF GOLD BAR THAT:

Section I

Housing Action Plan

Section II

Severability

Section III

Effective Date

Section I, Housing Action Plan

The City of Gold Bar Housing Action Plan, attached in full hereto and incorporated herein by reference, is hereby adopted in full.

Section II, Severability

This resolution is severable and if any portion of it shall be declared invalid or unconstitutional, the remaining portion shall remain valid and enforceable.

Section III, Effective Date

This Resolution shall take effect from, and after, its passage and approval, as provided by law.

Resolved this 6th day of June 2023.

APPROVED:

ATTEST/AUTHENTICATED:

Steve Yarbrough, Mayor

Lisa Stowe, Clerk/Treasurer